

JOIN OUR TEAM! 😤

Do you have a passion for baking and looking for your next career opportunity?

Are you looking for an organisation with a great culture?

Gold Coast Bakery is a proud family owned and operated bakery with a large scale production plant located at Molendinar on Gold Coast. We service retail, wholesale and school customers daily with a variety of products across South East Queensland. This role will offer you the chance to further develop your career in a dynamic longstanding bakery that cares about their employees and community. We believe in developing our staff and provide appropriate training and career opportunities.

WHAT YOUR DAY WOULD LOOK LIKE:

- Working in a supportive team environment, where some of the key activities would include:
- Meeting daily production goals for a variety of baked goods.
- Ensuring correct mixing, proofing, baking and cooling of dough, quality control and minimisation of waste.
- Smooth and efficient running of the plant.
- Provide training and guidance to non-trade qualified personnel.
- Availability for weekends and some public holidays.

SKILLS & EXPERIENCE

- Trade qualifications or equivalent recognised industry experience, training or prior learning experience and/or skills are required.
- Must understand basic yeast doughs such as breads and rolls.
- Strong organisational skills and the ability to meet deadlines.
- Math or computer skills to recalculate recipes as needed and to produce the correct quantity
 of finished product.
- Understanding of food safety and professional hygiene.

THE PERKS

- ✓ Attractive pay rate (experienced based).
- Opportunity for career and skill progression.
- ✓ Long term business offering secure future.
- ✓ Supportive company culture.
- ✓ Free off-street parking.
- ✓ Take home a free loaf of bread daily.
- ✓ Employee discounts

Gold Coast Baking Company Pty Ltd ABN: 56 656 124 328 16 Production Ave, Molendinar Queensland 4214, Australia

www.goldcoastbakeries.com.au

- P (07) 5594 9966
- **E** admin@goldcoastbakeries.com.au

